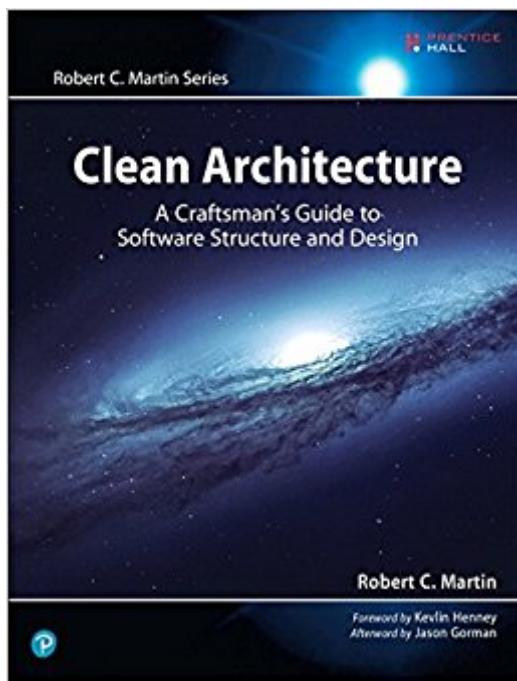


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Clean Architecture: A Craftsman's Guide To Software Structure And Design (Robert C. Martin Series)



Synopsis

Practical Software Architecture Solutions from the Legendary Robert C. Martin (â œUncle Bobâ •) By applying universal rules of software architecture, you can dramatically improve developer productivity throughout the life of any software system. Now, building upon the success of his best-selling books *Clean Code* and *The Clean Coder*, legendary software craftsman Robert C. Martin (â œUncle Bobâ •) reveals those rules and helps you apply them. Robert C. Martinâ ™s *Clean Architecture* doesnâ ™t merely present options. Drawing on over a half-century of experience in software environments of every imaginable type, Martin tells you what choices to make and why they are critical to your success. As youâ ™ve come to expect from Uncle Bob, this book is packed with direct, no-nonsense solutions for the real challenges youâ ™ll faceâ "the ones that will make or break your projects. Learn what software architects need to achieveâ "and core disciplines and practices for achieving it Master essential software design principles for addressing function, component separation, and data management See how programming paradigms impose discipline by restricting what developers can do Understand whatâ ™s critically important and whatâ ™s merely a â œdetailâ • Implement optimal, high-level structures for web, database, thick-client, console, and embedded applications Define appropriate boundaries and layers, and organize components and services See why designs and architectures go wrong, and how to prevent (or fix) these failures *Clean Architecture* is essential reading for every current or aspiring software architect, systems analyst, system designer, and software managerâ "and for every programmer who must execute someone elseâ ™s designs. Register your product at informit.com/register for convenient access to downloads, updates, and/or corrections as they become available.

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Robert C. Martin (â œUncle Bobâ •) has been a programmer since 1970. He is founder of Uncle Bob Consulting, LLC, and cofounder with his son Micah Martin of The Clean Coders LLC. Martin has published dozens of articles in various trade journals and is a regular speaker at international conferences and trade shows. He has authored and edited many books, including: Designing Object Oriented C++ Applications Using the Booch Method, Patterns Languages of Program Design 3, More C++ Gems, Extreme Programming in Practice, Agile Software Development: Principles, Patterns, and Practices, UML for Java Programmers, Clean Code, and The Clean Coder. A leader in the industry of software development, Martin served for three years as editor-in-chief of the C++ Report, and he served as the first chairman of the Agile Alliance.

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